

## A NOVEL SCHEDULING APPROACH FOR PILGRIM FLIGHTS OPTIMIZATION PROBLEM

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### ABSTRACT

*The main goal of airport administrations around the world is to facilitate the conduct of passenger services and reduce waiting time as much as possible. This can be achieved by regulating the flow of passengers at the various stages of the airport, including arrival and departure halls, passport checkpoints, luggage handling, and customs. This study focuses on improving the flow of passengers in the Hajj terminal at King Abdulaziz International Airport (KAIA) in the Kingdom of Saudi Arabia, as it is one of the most welcoming stations for travelers during the Hajj season and is the fourth largest passenger terminal in the world. Three different optimization algorithms are applied to improve the scheduling process of assigning the arrival flights to available airport gates, as well as the stages inside the various airport lounges and areas. These algorithms are genetic algorithm (GA), harmony search algorithm (HSA), and differential evolution algorithm (DEA). The results give a prior knowledge of how the whole passengers' arrival process and show the stages that are prone to congestion and cause process delay. Experimental performance results in terms of fitness value and convergence rate show that GA outperforms HSA and DEA when the population size is equal to 5, whereas DEA provides better performance compared to other algorithms when the population size is equal to 20 and 50. Moreover, the results show that the largest waiting time for passengers was in the arrival gate lounges due to the lack of allocated spaces in the passport areas, followed by the luggage area, then the passport control and customs areas, respectively.*

**Keywords:** *Flight scheduling, King Abdulaziz International Airport, Differential Evolution, Genetic algorithm, Harmony search algorithm*

### 1.0 INTRODUCTION

One of the major issues for airport agencies is the development of operating procedures for airport passenger terminals [1,2]. This results in improved passenger flow, movement, and mobility from one stage to another, increased passenger satisfaction and experience, and increased safety and security [1].

In recent years (2017-2019), before the Covid-19 pandemic, more than one and a half million travelers have been coming to the Kingdom of Saudi Arabia through airports to perform the rituals of Hajj, the fifth pillar of Islam. They start arriving about a month before the start of Hajj rituals. Two airports are dedicated to the reception of pilgrims: King Abdulaziz International Airport (KAIA) in Jeddah and Prince Muhammad Bin Abdulaziz International Airport (PMIA) in Medina [3].

In KIAI, there exist four passenger terminals: the new terminal, the northern terminal, the southern terminal, and Hajj terminal. The Hajj terminal is the fourth largest passenger terminal in the world [4]. It is the main welcoming port for travelers who come to perform Hajj and Umrah rituals. Hajj terminal contains ten gates on the first floor that serve aircraft passengers using airline bridges and four other gates on the ground floor for passengers arriving by buses whose planes were parked in a remote area [1].

According to Idris [5] & Ghamdi [6], Hajj terminal can accommodate 50,000 arriving passengers for up to 18 hours and 80,000 departing passengers for up to 36 hours. Also, the official release by the general authority of statistics [7] stated that the capacity of halls in Hajj terminal for arrivals and departures are 3,800 and 3,500 passengers per hour, respectively. Furthermore, the Saudi vision 2030 aims at increasing Umrah performers from 8 million to 30 million by 2030 [8].

Therefore, a challenging goal is to increase the capacity of Hajj terminal to the maximum possible. One of the most important issues to achieve this goal is the process of distributing aircraft to airport gates, known as the Gate Assignment Problem (GAP). This process needs to take into consideration all airport stages, including arrivals to gate lounges, passing through passport control, luggage collection, and customs check.

In this paper, an intelligent flight scheduling technique capable of improving passenger flow in Hajj terminal through efficient use of available resources is developed. To achieve this, three algorithms have been developed and adapted to optimize the flow of passengers at various airport stages: genetic algorithm (GA), harmony search algorithm (HSA), and differential evolution algorithm (DEA). These algorithms are among the popular optimization algorithms that have exceptional performance on a variety of optimization problems [9,10]. The study identified ten constraints, equally divided between hard and soft constraints; assuming that all airport gates can receive aircraft of any size and that the walking time for passengers is included in the waiting time at all airport stages.

The performances of the applied algorithms in terms of fitness value and convergence rate were compared to observe the best algorithm performance. The results showed that GA has better performance with a population size of 5, while DEA is better for population sizes of 20 and 50. Based on the results of this study, a number of recommendations are provided that can be practically applied by airport management in order to improve the efficiency of airport operations which will result in more passenger satisfaction.

This paper is organized as follows. Section 2 provides a literature review of related work. In Section 3, the flight scheduling problem is described and formulated. The proposed approach and experimental results are presented in Section 4 and Section 5, respectively. Finally, the conclusion of the paper is given in Section 6.

## 2.0 RELATED WORK

One of the most important issues in managing airport operations is the process of distributing aircraft to the airport gates, since faults in this process may cause aircraft delays or some accidents. The distribution process is one of the most important issues that airport operation managers face on a daily basis, as those in charge of airport management operations must find the best gate at which a plane can stop, taking into account some limitations such as reducing the distance between gates for connecting flights, minimizing the total walking distance for passengers, and others. Several researchers have studied the issue of determining parking spots for incoming aircraft at airport gates, known as the Gate Assignment Problem (GAP). Numerous heuristic techniques have been successfully used in literature to address a variety of challenging optimization problems [11,12,13,14].

Marinelli et al. [15] proposed a genetic approach called Bee Colony Optimization based on biogeography to find the best gateway for an aircraft to stop. This approach was obtained through a combination of biogeography-based and bee colony optimization algorithms, and the researchers depended on building a practical solution called (a feasible solution) and then improving the quality of the obtained solution through the work of the search algorithm.

Xu and Bailey [16] worked to reduce passengers' walking distances while considering connected flights using the Tabu search algorithm. To solve the problem, the researchers used a two-stage algorithm. In the first stage, the Greedy strategy was used to reduce the number of unscheduled flights at the gates to a minimum. In the second phase, an improved search algorithm was developed to reduce the total flight link time.

Ding et al. [17] and Al-Sultan et al. [18] conducted studies entitled "Aircraft and gate scheduling optimization at airports" with the aim of reducing the number of unscheduled flights at the gates as well as reducing the total travel distances within the airport. The researchers followed the same approach used in the study of Xu and Bailey [16], where the Greedy algorithm was used to build a practical solution called (a feasible solution). The optimized search algorithm (Tabu search) was used to search for better improvements to the current solution using a function called (Interval Exchange Move), which allows flexibility in searching for good solutions, especially if the flight schedules are dense.

Al-Sultan [19] proposed a simulation method to find the optimum number of gates required for a specified percentage of the total number of flights for aircraft not assigned to a specific gate. In addition, the proposed method predicts the arrival rate of flights and then performs simulations to schedule flights for one week.

In their research, Hu and Paolo [20] used Genetic Algorithm to solve the problem of assigning aircraft to airport gates. Instead of representing the chromosomes by the actual locations of planes on gates, the relative locations were used. The researchers used a uniform crossover method to obtain a good balance between diversity and convergence in the evolutionary process.

Hidayatno et al. [21] applied the simulated annealing algorithm to find the optimum allocation of aircraft to gates and to reduce the number of aircraft not assigned to gates in Soekarno-Hatta International Airport in Indonesia.

Cheng and Ho [22] used the Tabu Search algorithm with path relinking to address the problem of mapping aircraft to gates. The researchers used data from real flights from Incheon International Airport (ICN) to test the proposed algorithm.

In another paper, Drexl and Nikulin [23] used the simulated annealing algorithm to reduce the number of flights not assigned to gates and to minimize the total walking distances or inter-flight interconnection times, in addition, to maximize the use of all airport gates.

Lim and Wang [24] used stochastic programming and converted it to binary programming in order to reduce the number of aircraft not assigned to gates and to publish the time schedule of gates as soon as possible. Bouras [25] conducted a survey study for airport gate assignment problem that included both theoretical and practical sides, with a description of the mathematical formulas and search methods used, such as the exact algorithm, heuristic algorithms and metaheuristic algorithms.

Ghazouani et al. [26] used the genetic algorithm (GA) for the scheduling process, where the researchers used integers in the gene coding process. The index of each gene includes the flight number, and its value represents the gate number to which the flight will be allocated. The "Roulette Wheel" method was used in the process of selecting the next generation of chromosomes. For comparing the performance of Tabu Search and Simulated Annealing algorithms, Aktel et al. [27] applied both algorithms to solve the airport gate mapping problem. The objective of their work was to reduce the number of unassigned flights and the total travel distances of passengers. The results showed that the simulated annealing algorithm achieved the best performance on average, whereas the proposed Tabu Search algorithm achieved better performance for large-size problems.

Elm Company [28] conducted a study to evaluate the guests' journey from the ports to the residence during the Hajj season of 2017. The study included an assessment of the current situation at that time and presented the problems in the arrival and departure periods at Hajj Terminal of King Abdulaziz International Airport. The study also included developing solutions to be applied in the 2018 season.

Previous studies show the importance of finding practical and applicable solutions to assign incoming aircraft to the available gates in the best possible way in order to provide maximum comfort to traveling passengers. Considering the increasing number of pilgrims, which is one of the main objectives of Saudi vision 2030, it is required to increase the capacity of airports, and hence comes the motivation of this study. To the best of our knowledge, this study is the first to discuss how to improve the scheduling of pilgrim flights to the terminal gates of King Abdulaziz Airport in Jeddah.

### **3.0 PROBLEM DESCRIPTION AND FORMULATION**

Optimizing airport resource scheduling, respecting several constraints, is the primary process for developing operating procedures for airport passenger terminals. The following subsections present detailed descriptions of the stages of Hajj terminal at King Abdulaziz Airport in Jeddah, in addition to the problem attributes, and mathematical formulation of the problem.

### 3.1 Stages of Hajj Terminal at KAIA

Incoming passengers must go through five main stages in the Hajj terminal, as shown in Figure 1. There are four stages inside the arrival terminal (indoor), including the gate lounges, passport control, luggage handling, and customs checkpoints. The fifth stage is located outdoor the terminal in an open area called the Plaza. More details on the stages are given below.

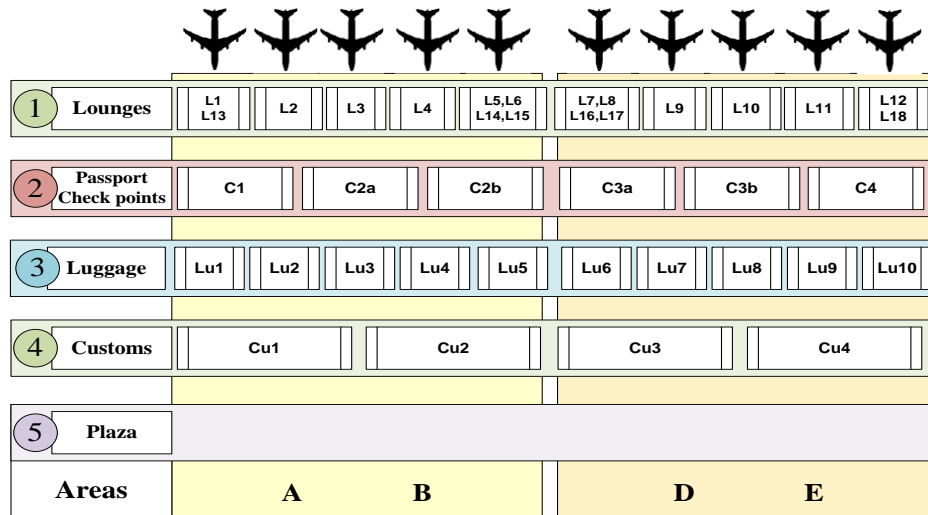


Fig. 1: Main stages of the Hajj Terminal

#### 3.1.1 Gate lounges

Gate lounges are the first stage in which aircraft passengers arrive at the terminal. According to KAIA [29] and GACA [4], the total number of lounge gates is eighteen gates divided over two floors. Twelve lounge gates are located on the first floor to serve passengers who arrive via jetways, and another six lounges are on the ground floor for passengers arriving via buses. At this stage, a medical checkup of pilgrims is performed, and medical vaccinations are provided if necessary [30]. Table 1 displays the assumed area size and maximum passenger seat capacity per lounge, noting that capacity is calculated by giving  $1.5m^2$  of waiting area for each passenger.

Table 1: Characteristics of the arrival lounges

|              | Lounge ID | Space (m <sup>2</sup> ) | Capacity (passenger seats) | Area |
|--------------|-----------|-------------------------|----------------------------|------|
| First Floor  | L1        | 800                     | 533                        | A/B  |
|              | L2        | 500                     | 333                        | A/B  |
|              | L3        | 500                     | 333                        | A/B  |
|              | L4        | 500                     | 333                        | A/B  |
|              | L5        | 500                     | 333                        | A/B  |
|              | L6        | 600                     | 400                        | A/B  |
|              | L7        | 600                     | 400                        | D/E  |
|              | L8        | 500                     | 333                        | D/E  |
|              | L9        | 500                     | 333                        | D/E  |
|              | L10       | 500                     | 333                        | D/E  |
|              | L11       | 500                     | 333                        | D/E  |
|              | L12       | 800                     | 533                        | D/E  |
| Ground Floor | L13       | 800                     | 533                        | A/B  |
|              | L14       | 500                     | 333                        | A/B  |
|              | L15       | 500                     | 333                        | A/B  |
|              | L16       | 500                     | 333                        | D/E  |
|              | L17       | 500                     | 333                        | D/E  |
|              | L18       | 800                     | 533                        | D/E  |
|              | Total     | 10400                   | 6928                       |      |

### 3.1.2 Passport checkpoints

In this stage, passport personnel verify passport data and take vital identifiers (fingerprints and iris scans). There are 132 checking counters divided into six sections [1,30]. Table 2 shows the characteristics of the passport stage.

Table 1: Characteristics of the passport check points

| Counter Section ID | Number of Counters | Area |
|--------------------|--------------------|------|
| <b>C1</b>          | 18                 | A/B  |
| <b>C2a</b>         | 32                 | A/B  |
| <b>C2b</b>         | 16                 | A/B  |
| <b>C3a</b>         | 32                 | D/E  |
| <b>C3b</b>         | 16                 | D/E  |
| <b>C4</b>          | 18                 | D/E  |
| <b>Total</b>       | <b>132</b>         |      |

### 3.1.3 Luggage handling

In this phase, luggage is collected from two sections located in A/B and D/E areas, each containing five conveyor belts [6,30]. Table 3 shows the main specifications of luggage halls.

Table 3: Characteristics of the luggage halls

| Luggage Section ID | Conveyor belts | Area |
|--------------------|----------------|------|
| <b>Lu1</b>         | 5              | A/B  |
| <b>Lu2</b>         | 5              | D/E  |
| <b>Total</b>       | <b>10</b>      |      |

### 3.1.4 Custom checkpoints

At this stage, luggage is checked by x-ray machines and passengers have to disclose whether they are carrying cash or valuables. There are 16 checking points divided into 4 sections, each containing 4 x-ray checking points [1, 30]. Table 4 provides the main features of custom sections.

Table 2: Characteristics of the customs areas

| Custom Section ID | x-ray devices | Area |
|-------------------|---------------|------|
| <b>Cu1</b>        | 4             | A    |
| <b>Cu2</b>        | 4             | B    |
| <b>Cu3</b>        | 4             | D    |
| <b>Cu4</b>        | 4             | E    |
| <b>Total</b>      | <b>16</b>     |      |

### 3.1.5 Plaza area

The Plaza is the outer area of the Hajj terminal, covered with tent-shaped roofs, with a total area of 140 thousand square meters [4]. It includes a variety of services such as banks, shops, restaurants, waiting areas, and bus stations. At this point, passengers prepare to travel to the holy city of Makkah by bus to begin their ritual journey.

## 3.2 Problem Formulation

The problem constraints are mathematically formulated in this section, including ten constraints equally divided between hard and soft constraints. Hard constraints must be satisfied to guarantee the feasibility solution, whereas satisfying more soft constraints could improve the solution quality [31]. The problem attributes and their abbreviations are defined as shown in Table 5.

Table 3: Problem Attributes

| Attribute     | Description                                  | Abbreviation |
|---------------|--|--------------|
| <b>Att.1</b>  | Flight of passengers                         | <i>F</i>     |
| <b>Att.2</b>  | Stage  | <i>S</i>     |
| <b>Att.3</b>  | Gate   | <i>G</i>     |
| <b>Att.4</b>  | Passport counter section                     | <i>P</i>     |
| <b>Att.5</b>  | Luggage                                      | <i>L</i>     |
| <b>Att.6</b>  | Customs section                              | <i>C</i>     |
| <b>Att.7</b>  | Plaza  | <i>Z</i>     |
| <b>Att.8</b>  | Time   | <i>T</i>     |
| <b>Att.9</b>  | Number of passengers                         | <i>n</i>     |
| <b>Att.10</b> | Gate capacity                                | <i>y</i>     |
| <b>Att.11</b> | Minimum Processing time                      | <i>minPT</i> |
| <b>Att.12</b> | Minimum number of workers                    | <i>minWR</i> |
| <b>Att.13</b> | Minimum number of passport counters          | <i>minPC</i> |
| <b>Att.14</b> | Minimum number of customs inspection devices | <i>minCD</i> |

Following is a mathematical representation of the problem:

Assignment (*A*) is a function of resources (*S, F*), where the constraints of the problem can be mathematically represented as follows:

H1: All flights must be assigned to the airport gates.

$$A_F^{S_G} = A_{F_i}^{S_{G_j}} \quad \forall j \in G, \forall i \in F$$

H2: Each flight is assigned to only one airport gate.

$$A_{F_i}^{S_{G_j}} \neq A_{F_i}^{S_{G_k}} \quad \forall j, k \in G, \forall i \in F$$

H3: A particular airport gate cannot handle more than one flight at the same time.

$$A_{F_{i1}}^{S_{G_j}^{t1}} \neq A_{F_{i2}}^{S_{G_j}^{t1}} \quad \forall t1 \in T, \forall j \in G, i1 \neq i2, \forall i1, i2 \in F$$

H4: A flight must be assigned to a gate with a capacity that can accommodate the number of passengers of that flight.

$$F_{i_n} \leq G_{j_y} \quad \forall A_{F_i}^{S_{G_j}}, \forall i \in F, \forall j \in G$$

H5: Avoid clashes between stages that could occur during passenger transportation.

$$A_{F_{i1}}^{S_{X_m}^{t1}} \neq A_{F_{i2}}^{S_{X_m}^{t1}} \quad \text{where } X_m \in \{G_{1,2,..,18}\} \text{ or } \{P_{1,2,..,6}\} \text{ or } \{L_{1,2,..,10}\} \text{ or } \{C_{1,2,..,4}\}, t1 \in T, \\ i1 \neq i2, \forall i1, i2 \in F$$

S1: Eliminate the waiting time for passengers during transportation between different stages.

$$WT(F_i, S_X) \cong 0 \quad \forall A_{F_i}^{S_X}, \forall i \in F, \text{ where } X \in G \text{ or } P \text{ or } L \text{ or } C, \\ WT(S_X, F_i) \text{ is the waiting time of Flight } i \text{ at stage } X$$

S2: Minimize the processing time to complete medical examination and passport control procedures as much as possible.

$$PT(S_{Y_{F_i}}) \cong \text{minPT}_Y \quad \forall A_{F_i}^{S_Y}, \forall i \in F, \text{ where } Y \in G \text{ or } P, \\ PT(S_{Y_{F_i}}) \text{ is the processing time of Flight } i \text{ at stage } Y$$

S3: Minimize the number of medical examination workers as much as possible.

$$WR(S_{G_j}) \cong \text{minWR}, \forall j \in G, \\ \text{where } WR(S_{G_j}) \text{ is the number of workers at Gate } j$$

S4: Minimize the number of passport counters as much as possible.

$$PC(S_{P_k}) \cong \min PC, \quad \forall k \in P, \text{ where}$$

$$PC(S_{P_k}) \text{ is the number of passport counters at passport section } k$$

S5: Minimize the number of customs inspection devices as much as possible.

$$CD(S_{C_v}) \cong \min CD, \quad \forall v \in C, \text{ where}$$

$$CD(S_{C_v}) \text{ is the number of customs inspection devices at custom section } v$$

Different weights were applied to the constraints violations before identifying the optimal, depending on the type of constraints and their importance in meeting the produced solution [32]. Therefore, each violation of a hard constraint is assigned a value of 1,000, while each violation of a soft constraint is assigned a value of 100, with the exception of the first two constraints, S1 and S2, which were assigned values of 1 and 10 based on our empirical experience. Table 6 provides the violation cost (weight) for each constraint.

Table 4: Weights of constraint violations

| Constraint | H1    | H2    | H3    | H4    | H5    | S1 | S2 | S3  | S4  | S5  |
|------------|-------|-------|-------|-------|-------|----|----|-----|-----|-----|
| weight     | 1,000 | 1,000 | 1,000 | 1,000 | 1,000 | 1  | 10 | 100 | 100 | 100 |

The problem of developing operating procedures for airport passenger terminals is a minimization problem, as the goal is to obtain an optimal solution through the efficient utilization of available resources while respecting several hard and soft constraints. Therefore, the objective function is designed to minimize the costs resulting from constraint violations of the final solution. The declaration of the objective function can be formulated as follows:

$$\text{Min}(\sum_{n=1}^5 (n_{v_{h_n}} \times 1000) + n_{v_{s_1}} + n_{v_{s_2}} * 10 + \sum_{m=3}^5 n_{v_{s_m}} * 100)$$

Where  $n_{v_h}$  and  $n_{v_s}$  refer to the number of violations of hard and soft constraints in the produced solution, respectively.

#### 4.0 PROPOSED APPROACH

##### 4.1 Scheduling Algorithm Design

To design an effective method that optimizes the scheduling process for all phases of an airport, it requires a deep understanding of all procedure parameters during the stages that passengers pass through, from when the plane stops until they leave the airport. Therefore, the main process that must be ensured in scheduling is that flight passengers at a particular airport stage can only move to the next stage after making sure that the next stage can receive them.

The following are the main airport stages for the scheduling problem:

Stage 1. The stage of passenger transportation from the airplane to the gate lounge and the start of health procedures.

Stage 2. The stage of passenger transportation from the gate lounge to the passport counters.

Stage 3. The stage of passenger transportation from passport counters to the luggage handling area.

Stage 4. The stage of passenger transportation from the luggage handling area to the customs area.

Stage 5. The stage of passenger transportation from the customs area to the Plaza area.

Algorithm 1 displays the main steps used in the scheduling process, while Algorithms 2 through 6 provide more details for each stage step mentioned above.

Algorithm 1: The main scheduling steps of the airport scheduling problem

```

FlightsSchdAlg( $PT_{S_G}, WR_{S_{g_1}}, WR_{S_{g_2}}, WR_{S_{g_3}}, WR_{S_{g_4}}, WR_{S_{g_5}}, WR_{S_{g_6}}, WR_{S_{g_7}},$ 
 $WR_{S_{g_8}}, WR_{S_{g_9}}, WR_{S_{g_{10}}}, WR_{S_{g_{11}}},$ 
 $WR_{S_{g_{12}}}, WR_{S_{g_{13}}}, WR_{S_{g_{14}}}, WR_{S_{g_{15}}}, WR_{S_{g_{16}}}, WR_{S_{g_{17}}}, WR_{S_{g_{18}}}, PT_{S_P}, P_{S_{p_1}}, P_{S_{p_2}}, P_{S_{p_3}}, P_{S_{p_4}}, P_{S_{p_5}}, P_{S_{p_6}}, CD_{S_C}$ )
Begin
    [F]=  $\emptyset$  // initialized list of flights
    [L]= {1, 2, ..., no of gates} // initialized list of 18 gate lounges
    [P]=  $\emptyset$  // initialized list of Passport Counters * initialized list of 6 sections
    [L]=  $\emptyset$  // initialized list of Luggage area * initialized list of 10 conveyor belts
    [C]=  $\emptyset$  // initialized list of Customs * initialized list of 4 sections
    [Z]=  $\emptyset$  // initialized list of Plaza area

For ts=1 to 288 // A day is divided to 288 timeslots (ts), each represents 5 minutes
    /*update Gate Lounges data at timeslot ts*/
    AircraftToGateLounges( $F, G, ts, PT_{S_G}, WR_{S_{g_1}}, WR_{S_{g_2}}, WR_{S_{g_3}}, WR_{S_{g_4}}, WR_{S_{g_5}}, WR_{S_{g_6}}, WR_{S_{g_7}},$ 
 $WR_{S_{g_8}}, WR_{S_{g_9}}, WR_{S_{g_{10}}}, WR_{S_{g_{11}}}, WR_{S_{g_{12}}}, WR_{S_{g_{13}}}, WR_{S_{g_{14}}}, WR_{S_{g_{15}}}, WR_{S_{g_{16}}}, WR_{S_{g_{17}}}, WR_{S_{g_{18}}}$ );
    /*update Gate Lounge and Passport Counters data at timeslot ts*/
    GateLoungeToPass( $G, P, ts, PT_{S_P}, P_{S_{p_1}}, P_{S_{p_2}}, P_{S_{p_3}}, P_{S_{p_4}}, P_{S_{p_5}}, P_{S_{p_6}}$ );
    /*update Passport Counters and Luggage data at timeslot ts*/
    PassToLuggage( $P, L, ts$ );
    /*update Luggage and Customs data at timeslot ts*/
    LuggageToCustom( $L, C, ts, CD_{S_{c_1}}, CD_{S_{c_2}}, CD_{S_{c_3}}, CD_{S_{c_4}}$ );
    /* update Customs and Plaza data at timeslot ts*/
    CustomsToPlaza( $C, Z, ts$ );
End For// end for ts
End

```

Algorithm 2: AircraftToLounges Step Algorithm

```

AircraftToGateLounges( $F, G, ts, PT_{S_G}, WR_{S_{g_1}}, WR_{S_{g_2}}, WR_{S_{g_3}}, WR_{S_{g_4}}, WR_{S_{g_5}}, WR_{S_{g_6}}, WR_{S_{g_7}},$ 
 $WR_{S_{g_8}}, WR_{S_{g_9}}, WR_{S_{g_{10}}}, WR_{S_{g_{11}}}, WR_{S_{g_{12}}}, WR_{S_{g_{13}}}, WR_{S_{g_{14}}}, WR_{S_{g_{15}}}, WR_{S_{g_{16}}}, WR_{S_{g_{17}}}, WR_{S_{g_{18}}}$ )
Begin
    /* return number of flights at time ts*/
    NoF = ReturnNumOfFlights ( ts )
    IF NoF > 0
        /* return number of passengers of all flights at time ts*/
         $[N_{F_f^{ts}}] = \text{ReturnNumOfpassengers}(F_f^{ts})$  //  $f \in \{F\}$ */
         $[N_{F_f^{ts}}] = \text{Sort}([N_{F_f^{ts}}])$  //sort flights Dec according to no of passengers N
        For i=1 to NoF
            /*assign a flight f to best fit Gate Lounge l*/
             $G_g^{ts} = \text{AssignG}(G^{ts}, N_{F_f^{ts}}, PT_{S_G}, WR_{S_{g_1}}, WR_{S_{g_2}}, WR_{S_{g_3}}, WR_{S_{g_4}}, WR_{S_{g_5}}, WR_{S_{g_6}}, WR_{S_{g_7}}, WR_{S_{g_8}},$ 
 $WR_{S_{g_9}}, WR_{S_{g_{10}}}, WR_{S_{g_{11}}}, WR_{S_{g_{12}}}, WR_{S_{g_{13}}}, WR_{S_{g_{14}}}, WR_{S_{g_{15}}}, WR_{S_{g_{16}}}, WR_{S_{g_{17}}}, WR_{S_{g_{18}}}$ )
            [F]= UpdateAssignedFlights ( $F_i^{ts}$ ) //update the Flight contents
            [G]= UpdateAssignedLounge ( $G_g^{ts}$ ) /* update the GateLounge contents according to Expected Time
                to leave lounge= Time In(ts) + no of passengers * Time to deal for each passenger ( $PT_{S_G}$ ) / number of workers
                in current lounge ( $G_g$ )*/
        End For // end for i
    End IF // end if NoF>0
End

```



Algorithm 3: LoungeToPass Step Algorithm

```

GateLoungeToPass( $G, P, ts, PT_{Sp}, P_{Sp_1}, P_{Sp_2}, P_{Sp_3}, P_{Sp_4}, P_{Sp_5}, P_{Sp_6}$ )
Begin
  /* return number of available lounges at time ts*/
  NoG = ReturnNumOfGateLounges (ts)
  IF NoG > 0
    [ $G_g^{ts}$ ] = Sort([ $G_g^{ts}$ ]) // sort available GateLounges Dec according to their size  $g \in (1, NoG)$ 
    For  $i=1$  to NoG
       $P_p^{ts} = AssignP(G_i^{ts}, p_1, p_2, p_3, p_4, p_5, p_6, PT_{Sp})$  //assign a lounge  $l$  to best fit PassCounter  $p \in \{P\}$ 
      [G] = UpdateAssignedLounges( $G_i^{ts}$ ) // update the GateLounges contents
      [P] = UpdateAssignedPassCounter( $P_p^{ts}$ ) /* update the Counters contents according to Expected Time to
        leave Counters = Time In(ts) + no of passengers *  $PT_{Sp}$  / no. of Counters */
    End For // end for  $i$ 
  End IF // end if NoG > 0
End

```

Algorithm 4: PassToLuggage Step Algorithm

```

PassToLuggage( $P, L, ts, LTD$ ) // LTD Is the luggage time duration
Begin
  /* return number of available Passport Counters at time ts*/
  NoP = ReturnNumOfPassCounters(ts)
  IF NoP > 0
    [ $P_p^{ts}$ ] = Sort([ $P_p^{ts}$ ]) //sort Passport Counters Dec according to their number of Passport counters
    For  $i=1$  to NoP
       $L_l^{ts} = AssignL(P_i^{ts}, l_1, l_2, l_3, l_4, l_5, l_6, l_7, l_8, l_9, l_{10})$  /*assign a passport counter  $i$  to best fit conveyor
        belt in Luggage  $l, l \in \{L\}$ */
      [P] = UpdateAssignedCounters( $P_i^{ts}$ ) // update Passport Counters contents
      [L] = UpdateAssignedLuggage( $L_l^{ts}$ ) /* update the Luggage contents according to
        Expected Time to leave  $L = Time In(ts) + LTD$  */
    End For // end for  $i$ 
  End IF // end if NoP > 0
End

```

Algorithm 5: LuggageToCustoms Step Algorithm

```

LuggageToCustoms( $L, C, ts$ )
Begin
  /* return number of available conveyor belts in Luggage area at time ts*/
  NoL = ReturnNumOfConveyorBelts (ts)
  IF NoL > 0
    For  $i=1$  to NoL
       $C_c^{ts} = AssignC(L_i^{ts}, c_1, c_2, c_3, c_4)$  //assign a Luggage  $L_i$  to best fit Customs  $C, c \in \{C\}$ 
      [L] = UpdateAssignedLuggage( $L_i^{ts}$ ) // update Luggage contents
      [C] = UpdateAssignedCustoms ( $C_c^{ts}$ ) /*update the Customs contents according to Expected Time to
        leave Customs area = Time In(ts) + no of passengers * 15 seconds/NoOfXRayMachine;*/
    End For // end for  $i$ 
  End IF // end if NoL > 0
End

```

Algorithm 6: CustomsToPlaza Step Algorithm

```

CustomsToPlaza(C, Z, ts)
Begin
  /* return number of available customs devices at time ts*/
  NoC = ReturnNumOf Customs (ts) //return number of Customs areas
  IF NoC > 0
    For i=1 to NoC
      Zzts = AssignZ(Cits, z) //assign a Customi to Plaza z, z ∈ { Z }
      [C] = UpdateAssignedCustoms(Cits) // update Customs contents
      [Z] = UpdateAssignedPlaza(Zzts) // update the Plaza contents
    End For // end for i
  End IF // end if NoC>0
End
    
```

#### 4.2 Optimization of problem parameters using optimization algorithms

Three algorithms were adapted to solve the addressed scheduling problem, including genetic algorithm (GA), harmony search algorithm (HSA), and differential evolution algorithm (DEA). These algorithms are types of evolutionary algorithm (EA) proposed by Holland [33], Geem et al. [34], and Storn and Price [35], respectively. EA relies on its work on a biological evolutionary mechanism inspired by nature, where the mechanism of work depends mainly on maintaining a set of solutions during the search process, so that these solutions participate in the production of one or more new solutions in each search iteration. After that, the new solutions are replaced by the existing ones according to the quality of the solutions produced. However, EA’s search mechanisms generally follow these key steps:

- Selection step: Generation members (solutions) are selected for the process of forming a new generation.
- Recombination step: Formation of new members based on the individuals selected.
- Mutation step: Introduce random changes in the structures of the new generation.
- Evaluation step: Members of the new generation are given values that reflect their competence.
- Updating step: The best performance among existing and new members, in terms of evaluation cost, is kept for further rounds of evolution.

The presented methods are utilized to improve the problem's scheduling processes by locating parameter values that result in the lowest solution cost in terms of the objective function. Table 7 lists the problem parameters and their range values. The parameters are determined based on the current situation of the airport stages described in Section 3. For parameter selection, all algorithms employed a random selection method in their search procedure.

Table 5: The problem parameters and their domain values

| Parameter Name   | Number of parameters | Abbr.             | Range    |
|--|----------------------|-------------------|----------|
| 1 Processing time to complete medical examination procedures | 1                    | $PT_{SG}$         | [5,20]   |
| 2 Processing time to complete passport control procedures    | 1                    | $PT_{Sp}$         | [90,300] |
| 3 Medical examination workers in every gate lounge           | 18                   | $NR_{S_{g1-g18}}$ | [1,50]   |
| 4 Number of passport counters -section 1                     | 1                    | $P_{Sp1}$         | [22, 50] |
| 5 Number of passport counters -section 2                     | 1                    | $P_{Sp2}$         | [32, 50] |
| 6 Number of passport counters -section 3                     | 1                    | $P_{Sp3}$         | [16, 50] |
| 7 Number of passport counters -section 4                     | 1                    | $P_{Sp4}$         | [32, 50] |
| 8 Number of passport counters -section 5                     | 1                    | $P_{Sp5}$         | [16, 50] |
| 9 Number of passport counters -section 6                     | 1                    | $P_{Sp6}$         | [18, 50] |
| 10 Number of custom inspection devices in every section      | 4                    | $CD_{Sc1-c4}$     | [4,10]   |

The solution representation for the airport scheduling problem is shown in Equation 1. The solution representation is divided into airport stages (1, . . . , i) and flights (1, . . . , j), with i and j denoting the number of airport stages and flights, respectively. The population memory of all algorithms (e.g. Harmony memory) is a matrix of solutions with n population sizes, as stated in Equation 2, where f(Sol<sup>n</sup>) is the objective function value of solution Sol<sup>n</sup>. It is worth mentioning that all algorithms use the greedy algorithm to build their initial solutions.

$$Sol = \begin{bmatrix} x_{1,1} & x_{1,2} & \cdots & x_{1,j} \\ x_{2,1} & x_{2,2} & \cdots & x_{2,j} \\ \vdots & \vdots & \ddots & \vdots \\ x_{i,1} & x_{i,2} & \cdots & x_{i,j} \end{bmatrix} \quad \text{Equation (1)}$$

$$Pop = \begin{bmatrix} Sol^1 & f(Sol^1) \\ Sol^2 & f(Sol^2) \\ \vdots & \vdots \\ Sol^n & f(Sol^n) \end{bmatrix} \quad \text{Equation (2)}$$

The algorithms employ their mutation operators to generate neighbor solutions (Sol<sup>i</sup>): the mutation operator for GA (Equation 3), the pitch adjustment operator for HSA (Equation 4), and the DE/rand/1 operator for DEA (Equation 5). Algorithms 7-9 demonstrate the proposed GA, HSA, and DEA pseudocodes including the major steps.

$$Sol_p^a = rand(MinMaxParameters (min_p, max_p)) \quad \text{Equation (3)}$$

where MinMaxParameters denotes the domain values of the problem parameter p.

$$Sol_p^a = Sol_p^a \pm rand(0,1) \cdot (Sol_p^b - Sol_p^c) \quad \text{Equation (4)}$$

$$Sol_p^a = Sol_p^a + F \cdot (Sol_p^v - Sol_p^w) \quad \text{Equation (5)}$$

Where b, c, v, w ∈ (1, HMS), b ≠ c, v ≠ w; F is a scaling factor used to control the mutation process.

Algorithm 7: Pseudocode of the proposed GA

**Step 1:** Set the algorithm and problem parameters.  
 Including: number of population (nPop), Probability of crossover (P<sub>c</sub>), Probability of mutation (P<sub>m</sub>), Number of Parameters (NP), Number of Iterations (NI),  
 MinMaxParameters = [(min<sub>PT<sub>SG</sub></sub>, max<sub>PT<sub>SG</sub></sub>), (min<sub>PT<sub>Sp</sub></sub>, max<sub>PT<sub>Sp</sub></sub>), (min<sub>WR<sub>SG1-18</sub></sub>, max<sub>WR<sub>SG1-18</sub></sub>), (min<sub>PS<sub>P1-6</sub></sub>, max<sub>PS<sub>P1-6</sub></sub>), (min<sub>CD<sub>SC1-4</sub></sub>, max<sub>CD<sub>SC1-4</sub></sub>)], Pop=[ ], NewPop=[ ]

**Step 2:** Generate n number of initial solutions  
**For** i=1 to nPop  
 Sol<sup>i</sup>=FlightsSchdAlg(PT<sub>SG</sub><sup>i</sup>, WR<sub>SG1</sub><sup>i</sup>, WR<sub>SG2</sub><sup>i</sup>, WR<sub>SG3</sub><sup>i</sup>, WR<sub>SG4</sub><sup>i</sup>, WR<sub>SG5</sub><sup>i</sup>, WR<sub>SG6</sub><sup>i</sup>, WR<sub>SG7</sub><sup>i</sup>, WR<sub>SG8</sub><sup>i</sup>, WR<sub>SG9</sub><sup>i</sup>, WR<sub>SG10</sub><sup>i</sup>, WR<sub>SG11</sub><sup>i</sup>, WR<sub>SG12</sub><sup>i</sup>, WR<sub>SG13</sub><sup>i</sup>, WR<sub>SG14</sub><sup>i</sup>, WR<sub>SG15</sub><sup>i</sup>, WR<sub>SG16</sub><sup>i</sup>, WR<sub>SG17</sub><sup>i</sup>, WR<sub>SG18</sub><sup>i</sup>, PT<sub>Sp</sub><sup>i</sup>, P<sub>Sp1</sub><sup>i</sup>, P<sub>S2</sub><sup>i</sup>, P<sub>S3</sub><sup>i</sup>, P<sub>S4</sub><sup>i</sup>, P<sub>Sp5</sub><sup>i</sup>, P<sub>Sp6</sub><sup>i</sup>, CD<sub>SC</sub><sup>i</sup>)  
 Evaluation(Sol<sup>i</sup>)  
 Pop = Pop ∪ Sol<sup>i</sup>// adding the initial solution to Pop  
**End For**

**Step 3:** Evolution Process  
**Mpool** = RWSelection(Pop, n)/\* select n random solutions from Pop, n ∈ (1, nPop) using RouletteWheelSelection method to build mating pool (Mpool) /\* Selection \*/  
**For** n=1 to NI  
 |[Sol<sup>x</sup>, Sol<sup>y</sup>] = RndSelection(Mpool) // randomly select Sol<sup>x</sup>, Sol<sup>y</sup> from Mpool  
**For** i=1 to NP  
 IF (rnd(0,1) ≤ p<sub>c</sub>) /\* Recombination/Crossover \*/  
 Sol<sup>x,i</sup> = Sol<sup>y,i</sup> Sol<sup>y,i</sup> = Sol<sup>x,i</sup>

Algorithm 7: Continued.

```

Else
    Solx,i = Solx,i
    Soly,i = Soly,i
End IF
IF (rnd(0,1) ≤ pm) /* Mutation */
    Solx,i = rnd(MinMaxParameters (mini , maxi))// rnd is a random generator
Else
    Solx,i = Solx,i
End IF
End For
Evaluation(Solx, Soly)
NewPop = NewPop ∪ Solx ∪ Soly
End For
Step 4: Elective Process /* keep best solutions in Pop */
Pop = Bestof (Pop, NewPop)/* return best solutions of both Pop and NewPop based on
fitness value */
Step 5: Stopping improvisation if the termination criterion is met; otherwise go to Step 3.
    
```

Algorithm 8: Pseudocode of the proposed HSA

```

Step 1: Set the algorithm and problem parameters.
Including: Harmony Memory (HM), Harmony Memory Size(HMS), Harmony Memory
Consideration Rate (HMCR), PitchAdjustment Rate(PAR), Number of Parameters(NP),
MinMaxParameters(minPTSG, maxPTSG), (minPTSp, maxPTSp), (minWRSG1-g18, maxWRSG1-g18),
(minPSP1-p6, maxPSP1-p6), (minCDSC1-c4, maxCDSC1-c4), Number of Iterations(NI), HM = []
Step 2: Generate n number of initial solutions (Harmonies)
For i=1 to HMS
Hi=FlightsSchdAlg(PTSGi, WRSG1i, WRSG2i, WRSG3i, WRSG4i, WRSG5i, WRSG6i, WRSG7i, WRSG8i, WRSG9i, WRSG10i,
WRSG11i, WRSG12i, WRSG13i, WRSG14i, WRSG15i, WRSG16i, WRSG17i, WRSG18i, PTSpi, PSp1i, PSp2i, PSp3i,
PSp4i, PSp5i, PSp6i, CDSCi)
Evaluation(Hi)
HM = HM ∪ Hi// adding the initial solution to HM
End For
Step 3: Improvisation Process
For n=1 to NI
For i=1 to NP
IF (rnd(0,1) ≤ HMCR) /* Memory Consideration */
Hx = RndSelection(HM)//randomly selects a harmony solution from HM, x ∈ (1, HMS)
H'i = Hx,i
IF (rnd(0,1) ≤ PAR)/* Pitch Adjustment */
Generate two random integers y, z ∈ (1, HMS), y ≠ z
H'i = H'i ± rnd(0,1). (Hy,i - Hz,i)
End IF
Else /* Random Consideration */
H'i = rnd(MinMaxParameters (mini), MinMaxParameters (maxi))
End IF
End For
Evaluation(H')
End For
Step 4: Elective Process /* keep best solutions in HM */
UpdateHM(H', worst(H))/* update HM with the best of new harmony(H') and worst harmony
in HM based on their fitness values*/
Step 5: Stopping improvisation if the termination criterion is met; otherwise go to Step 3.
    
```

Algorithm 9: Pseudocode of the proposed DEA

**Step 1:** Set the algorithm and problem parameters.  
 Including  $nPop, P_c, F$ , Number of Parameters ( $NP$ ),  $MinMaxParameters = [(min_{PT_{S_G}}, max_{PT_{S_G}}), (min_{PT_{S_P}}, max_{PT_{S_P}}), (min_{WR_{S_{g1-g18}}}, max_{WR_{S_{g1-g18}}}), (min_{P_{S_{P1-P6}}}, max_{P_{S_{P1-P6}}}), (min_{CD_{S_{c1-c4}}}, max_{CD_{S_{c1-c4}}})]$

**Step 2:** Generate  $n$  number of initial solutions  
**For**  $i=1$  to  $nPop$   
 $Sol^i = FlightsSchdAlg(PT_{S_G}^i, WR_{S_{g1}}^i, WR_{S_{g2}}^i, WR_{S_{g3}}^i, WR_{S_{g4}}^i, WR_{S_{g5}}^i, WR_{S_{g6}}^i, WR_{S_{g7}}^i, WR_{S_{g8}}^i, WR_{S_{g9}}^i, WR_{S_{g10}}^i, WR_{S_{g11}}^i, WR_{S_{g12}}^i, WR_{S_{g13}}^i, WR_{S_{g14}}^i, WR_{S_{g15}}^i, WR_{S_{g16}}^i, WR_{S_{g17}}^i, WR_{S_{g18}}^i, PT_{S_P}^i, P_{S_{P1}}^i, P_{S_{P2}}^i, P_{S_{P3}}^i, P_{S_{P4}}^i, P_{S_{P5}}^i, P_{S_{P6}}^i, CD_{S_C}^i)$   
 Evaluation( $Sol^i$ )  
**End For**

**Step 3:** Evolution Process  
 Selection()/\* select three random numbers  $a, b, c \in (1, nPop)$ ,  $a \neq b \neq c$ /\*Selection\*/  
**For**  $i=1$  to  $NP$   
**IF** ( $rand(0,1) \leq p_c$ ) /\* Recombination/Crossover \*/  
 $Sol^{a,i} = Sol^{a,i} + F.(Sol^{b,i} - Sol^{c,i})$  /\* Mutation \*/  
**Else**  
 $Sol^{a,i} = Sol^{a,i}$   
**End IF**  
**End For**

**Step 4:** Update the best solution  
**IF**  $f(Sol^a)$  better than  $f(Sol^a)$   
 $Sol^a = Sol^a$   
**End IF**

**Step 5:** Stopping improvisation if the termination criterion is met; otherwise go to Step 3.

## 5.0 EXPERIMENTS AND RESULTS

This section presents an evaluation of the performance of GA, HSA, and DEA in solving the airport scheduling problem. Two performance criteria were used to compare the performance of these algorithms, namely fitness values and convergence rates.

### 5.1 Experimental design

The paper assumes that the total number of passengers on the peak day was 61,788, arriving in 260 flights, at an average of 10.8 flights per hour. The number of passengers per flight is randomly generated according to [1] and ranges from 100 to 500 passengers with an average of 237.6 passengers per flight as shown in Figure 2. Moreover, the time required, in minutes, to collect luggage for every flight is randomly generated between 9 to 31 according to Aljamal et al. [36].

All algorithms applied the same problem parameters and were evaluated on the same performance measures. Table 8 presents the experimental settings used by the comparison algorithms. Eighteen experiments, each running 30 times, were performed in each algorithm. Different population sizes of 5, 20, and 50 were examined to observe their effect on the algorithms' performances as previously used in [37, 38]. The maximum number of cost evaluations was set to 5,000 in all experiments. It should be noted that the number of cost evaluations used by GA is greater than that of HSA and DEA in every search iteration. This is because GA generates a number of solutions in every search iteration according to the size of the mating pool, which is not used in both HSA and DEA as only one solution is generated per iteration. The conducted experiments were coded using Matlab 2020b on Windows 10 64-bit on Intel 3.4GHz processor with 32 GB of RAM.

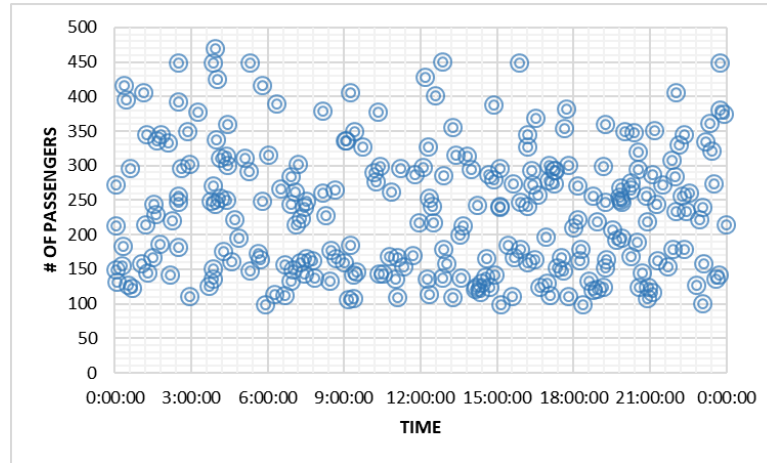


Fig 2: Distribution of arrival flights for passengers throughout the day

Table 6: Experimental Settings

| Settings | GA  |     | HSA  |     | DEA |     |
|----------|-----|-----|------|-----|-----|-----|
|          | Pc  | Pm  | HMCR | PAR | Pc  | F   |
| S1       | 0.5 | 0.3 | 0.5  | 0.3 | 0.5 | 0.3 |
| S2       | 0.5 | 0.5 | 0.5  | 0.5 | 0.5 | 0.5 |
| S3       | 0.7 | 0.3 | 0.7  | 0.3 | 0.7 | 0.3 |
| S4       | 0.7 | 0.5 | 0.7  | 0.5 | 0.7 | 0.5 |
| S5       | 0.9 | 0.3 | 0.9  | 0.3 | 0.9 | 0.3 |
| S6       | 0.9 | 0.5 | 0.9  | 0.5 | 0.9 | 0.5 |

## 5.2 Experimental results

This section presents the performance comparisons between the studied algorithms according to the different values of population size (i.e. number of population (nPop) and Harmony Memory Size (HMS)).

### 5.2.1 Experimental results with a population size of 5

Table 9 displays the statistical results for fitness values of the comparison algorithms, including mean, standard deviation, best, and worst. The fitness value results show that GA achieved superior performance compared to HSA and DEA in all experiments, and the best GA results were observed through the use of the S3 parameter settings. DEA came second in achieving the best mean fitness results, and HSA came last. The best convergence results were also obtained by GA in 83.3% of the total experiments. Figures 3-8 show the best convergence performance achieved by the comparison algorithms in different parameter settings (i.e. S1, S2, ..., S6).

Table 7: Statistical fitness value results of 30 experimental trials with a population size of 5

|     |       | S1             | S2             | S3             | S4             | S5             | S6             |
|-----|-------|----------------|----------------|----------------|----------------|----------------|----------------|
| GA  | Mean  | <b>25950.3</b> | <b>27823.4</b> | <b>25916.1</b> | <b>27765.0</b> | <b>25952.2</b> | <b>27717.9</b> |
|     | Std.  | 486.9          | 406.8          | 447.7          | 501.9          | 398.1          | 376.5          |
|     | Best  | 25323          | 26797          | 25161          | 26586          | 25374          | 26983          |
|     | Worst | 26997          | 28555          | 26932          | 28829          | 26992          | 28424          |
| HSA | Mean  | 39449.1        | 38907.8        | 38828.3        | 38868.7        | 38430.4        | 38422.7        |
|     | Std.  | 1007.8         | 1088.7         | 1371.4         | 1268.6         | 1653.3         | 1129.9         |
|     | Best  | 37419          | 37239          | 36247          | 35352          | 34874          | 36488          |
|     | Worst | 41482          | 41583          | 41394          | 41730          | 40798          | 41084          |
| DEA | Mean  | 36069.5        | 31516.3        | 38909.6        | 34955.4        | 42304.2        | 38844.7        |
|     | Std.  | 2993.7         | 2753.1         | 3110.0         | 3326.6         | 3295.6         | 2906.9         |
|     | Best  | 30445          | 26478          | 32589          | 29169          | 36709          | 33739          |
|     | Worst | 41558          | 37239          | 44545          | 42441          | 51460          | 44195          |

\*Note: The best mean results are highlighted by bold font

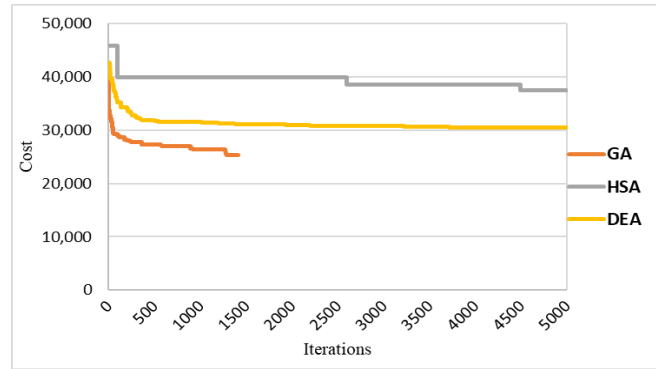


Fig 3: Convergence rates of the compared algorithms for S1 parameter settings (population size = 5)

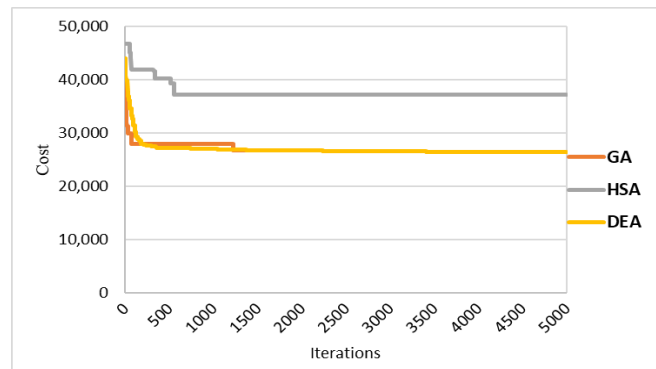


Fig 4: Convergence rates of the compared algorithms for S2 parameter settings (population size = 5)

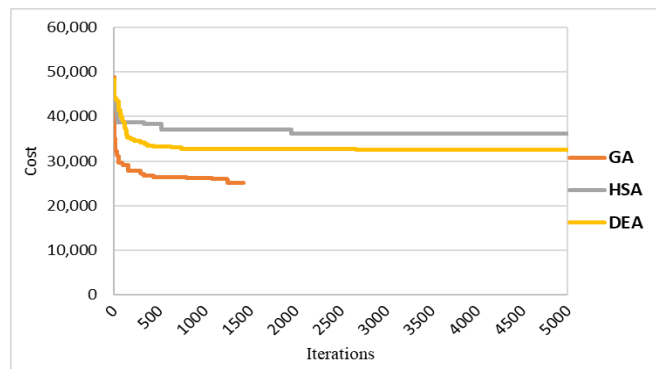


Fig 5: Convergence rates of the compared algorithms for S3 parameter settings (population size = 5)

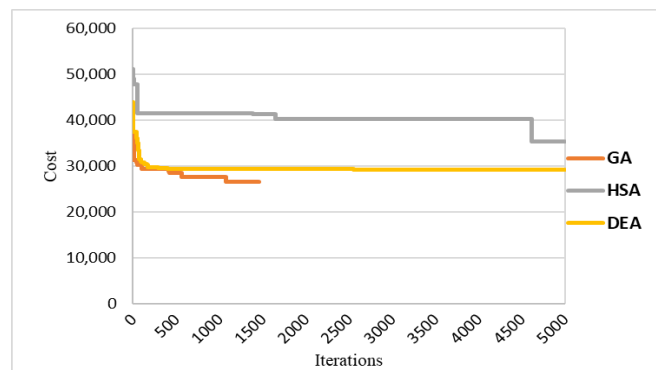


Fig 6: Convergence rates of the compared algorithms for S4 parameter settings (population size = 5)

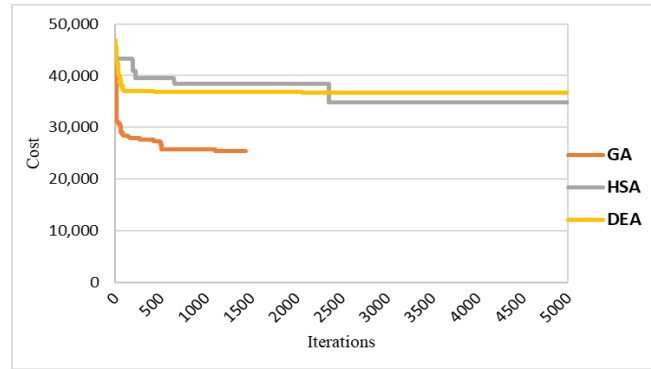


Figure 7: Convergence rates of the compared algorithms for S5 parameter settings (population size = 5)

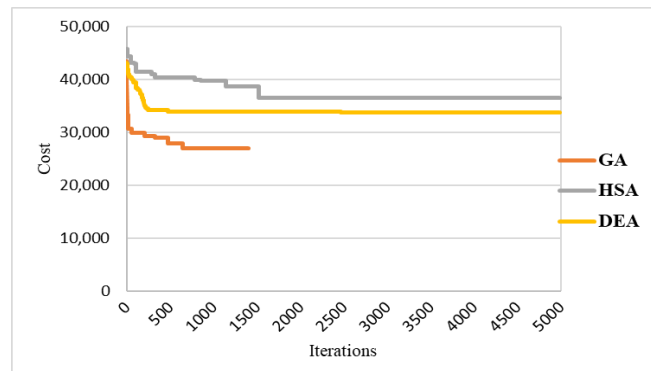


Figure 8: Convergence rates of the compared algorithms for S6 parameter settings (population size = 5)

Moreover, an ANOVA statistical method is used to verify whether there is a significant difference between the results achieved by the compared algorithms or not. The null hypothesis ( $h_0$ ) states that there is no difference between the mean fitness values of compared algorithms, whereas the alternative hypothesis ( $h_1$ ) rejects the null one, such that:

- $h_0$ :  $\mu_1 = \mu_2 = \mu_3$ , where  $\mu$  is the mean.
- $h_1$ : At least one of the means is different.

The ANOVA results, provided in Table 10, show that there are significant differences between the mean fitness values as the p-value is lower than the significance level of 0.05 and F-values are always greater than the F-critical value. Thus, there is sufficient evidence to reject the null hypothesis  $h_0$  and accept the alternative hypothesis  $h_1$ , which concludes that not all mean fitness values are equal to each other and a significant difference between the fitness mean results are found.

Table 8: ANOVA descriptive statistics with population size of 5

| Settings | F-critical | F-value | P-value  |
|----------|------------|---------|----------|
| S1       | 3.10       | 434.7   | 5.14E-46 |
| S2       | 3.10       | 321.04  | 6.89E-41 |
| S3       | 3.10       | 428.2   | 9.28E-46 |
| S4       | 3.10       | 220.8   | 8.16E-35 |
| S5       | 3.10       | 477.8   | 1.20E-47 |
| S6       | 3.10       | 362.6   | 6.26E-43 |



5.2.2 Experimental results with a population size of 20

Table 11 displays the statistical results for fitness values of the compared algorithms. Superior performance results were obtained by DEA compared to GA and HSA for both the best mean and best convergence results in all experiments followed by GA and then HSA. Also, results show that the best performance of DEA was observed through the use of the S2 parameter settings. Figures 9-14 show the best convergence performance achieved by the comparison algorithms in different parameter settings.

Table 9: Statistical fitness value results of 30 experimental trials with a population size of 20

|     |       | S1             | S2             | S3             | S4             | S5             | S6             |
|-----|-------|----------------|----------------|----------------|----------------|----------------|----------------|
| GA  | Mean  | 26196.5        | 28092.3        | 26154.1        | 27870.0        | 26106.1        | 27902.1        |
|     | Std.  | 353.3          | 406.1          | 369.1          | 463.9          | 452.2          | 360.9          |
|     | Best  | 25493          | 26968          | 25213          | 26649          | 25478          | 26698          |
|     | Worst | 26807          | 28845          | 26784          | 28639          | 27099          | 28346          |
| HSA | Mean  | 39609.1        | 39152.2        | 39737.7        | 39635.7        | 39731.8        | 39570.0        |
|     | Std.  | 1044.6         | 884.5          | 1362.9         | 1106.7         | 1133.8         | 1060.2         |
|     | Best  | 37740          | 37563          | 34933          | 36835          | 37707          | 37429          |
|     | Worst | 41597          | 40608          | 41710          | 42292          | 41845          | 41315          |
| DEA | Mean  | <b>22469.9</b> | <b>22406.6</b> | <b>22684.4</b> | <b>22532.8</b> | <b>22628.3</b> | <b>22690.5</b> |
|     | Std.  | 335.9          | 63.9           | 354.1          | 134.3          | 370.5          | 574.6          |
|     | Best  | 22179          | 22291          | 22366          | 22319          | 22397          | 22370          |
|     | Worst | 24158          | 22546          | 23834          | 23027          | 24382          | 24449          |

\* Note: The best mean results are highlighted by bold font

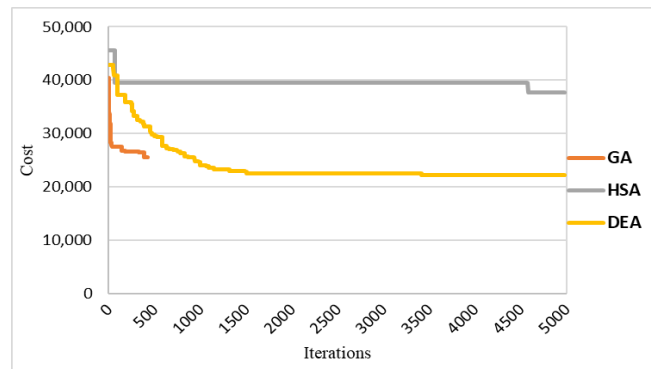


Fig 9: Convergence rates of the compared algorithms for S1 parameter settings



Fig 10: Convergence rates of the compared algorithms for S2 parameter settings

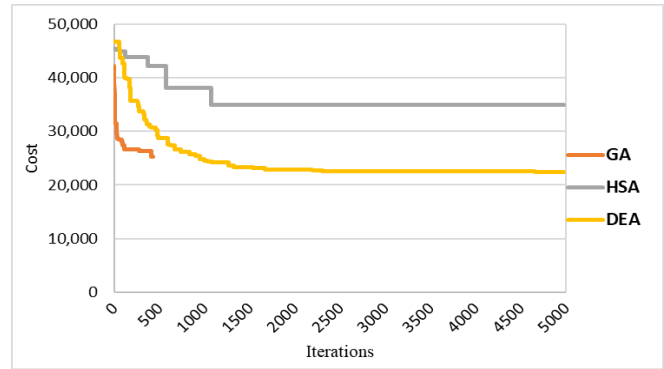


Fig 11: Convergence rates of the compared algorithms for S3 parameter settings

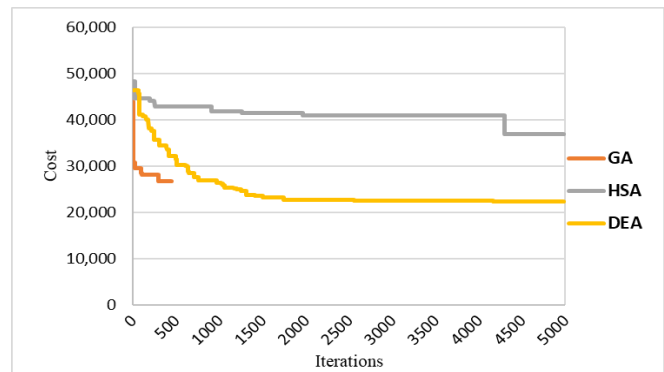


Fig 12: Convergence rates of the compared algorithms for S4 parameter settings

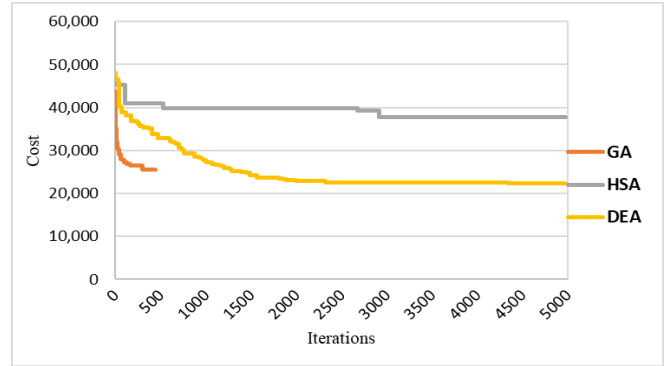


Fig 13: Convergence rates of the compared algorithms for S5 parameter settings

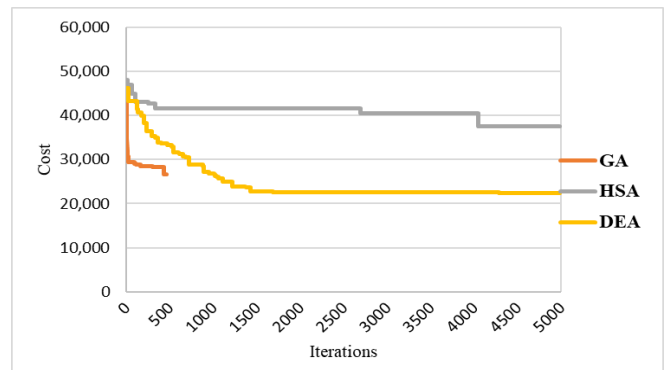


Fig 14: Convergence rates of the compared algorithms for S6 parameter settings

Furthermore, an ANOVA statistical method is used to verify whether there is a significant difference between the results achieved by the compared algorithm or not, such that the null hypothesis ( $h_0$ ) and the alternative hypothesis ( $h_1$ ) are given as follows:

- $h_0$ :  $\mu_1 = \mu_2 = \mu_3$ , where  $\mu$  is the mean.
- $h_1$ : At least one of the means is different.

The ANOVA results, provided in Table 12, show that there are significant differences between the mean fitness values as the p-value is lower than the significance level of 0.05 and F-values are always greater than the F-critical value. Thus, there is sufficient evidence to reject the null hypothesis  $h_0$  and accept the alternative hypothesis  $h_1$ , which concludes that not all mean fitness values are equal to each other and a significant difference between the mean fitness results is found.

Table 10: ANOVA descriptive statistics with population size of 20

| Settings | F-critical | F-value | P-value  |
|----------|------------|---------|----------|
| S1       | 3.10       | 5502.9  | 2.57E-92 |
| S2       | 3.10       | 6859.4  | 1.88E-96 |
| S3       | 3.10       | 3449.9  | 1.38E-83 |
| S4       | 3.10       | 4726.5  | 1.81E-89 |
| S5       | 3.10       | 2105.6  | 2.09E-74 |
| S6       | 3.10       | 1379.8  | 1.27E-66 |

### 5.2.3 Experimental results with a population size of 50

Table 13 displays the statistical results for fitness values of the comparison algorithms. Again, DEA shows superior performance compared to GA and HSA for both the best mean and best convergence results in all experiments followed by GA and HSA, respectively. Besides, results show that the best performance of DEA was observed through the use of the S1 parameter settings. Figures 15-20 show the best convergence performance achieved by the comparison algorithms in different parameter settings.

Table 11: Statistical fitness value results of 30 experimental trials with a population size of 50

|     | S1    | S2             | S3             | S4             | S5             | S6             |                |
|-----|-------|----------------|----------------|----------------|----------------|----------------|----------------|
| GA  | Mean  | 26772.4        | 28407.1        | 27086.2        | 28707.3        | 26997.2        | 28750.3        |
|     | Std.  | 363.8          | 433.9          | 519.0          | 428.6          | 366.4          | 432.3          |
|     | Best  | 25526          | 27420          | 25991          | 27795          | 26204          | 27603          |
|     | Worst | 27261          | 29564          | 27978          | 29357          | 27641          | 29333          |
| HSA | Mean  | 39983.4        | 39395.4        | 39836.9        | 39953.1        | 39524.7        | 39312.4        |
|     | Std.  | 999.7          | 1439.7         | 822.3          | 918.3          | 1188.2         | 1405.4         |
|     | Best  | 37368          | 34977          | 38096          | 37075          | 37345          | 34851          |
|     | Worst | 41952          | 42001          | 41213          | 41564          | 41294          | 41023          |
| DEA | Mean  | <b>22507.3</b> | <b>22615.4</b> | <b>22617.4</b> | <b>22866.1</b> | <b>22554.1</b> | <b>22778.7</b> |
|     | Std.  | 76.3           | 84.4           | 99.9           | 181.5          | 87.6           | 173.1          |
|     | Best  | 22307          | 22381          | 22452          | 22618          | 22380          | 22494          |
|     | Worst | 22645          | 22741          | 22867          | 23369          | 22728          | 23275          |

\* Note: The best mean results are highlighted by bold font

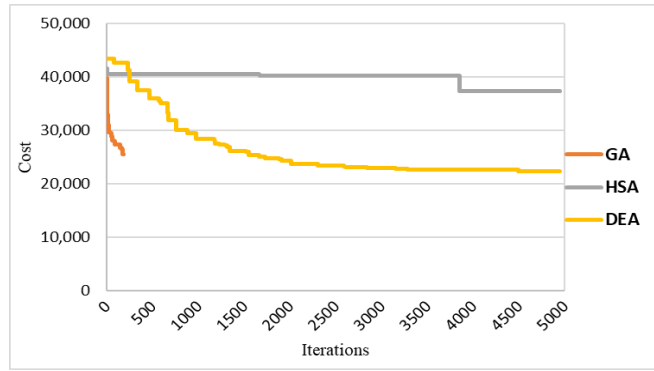


Fig 15: Convergence rates of the compared algorithms for S1 parameter settings

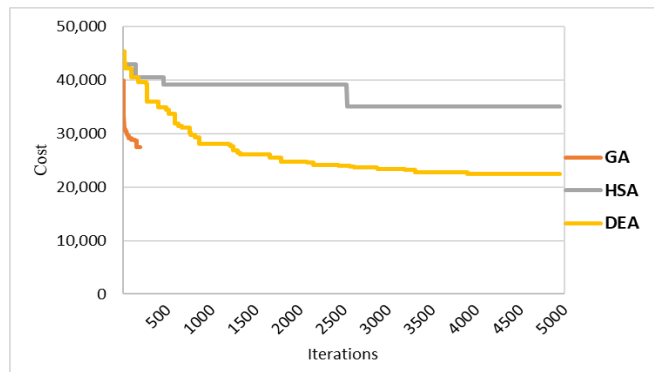


Fig 16: Convergence rates of the compared algorithms for S2 parameter settings

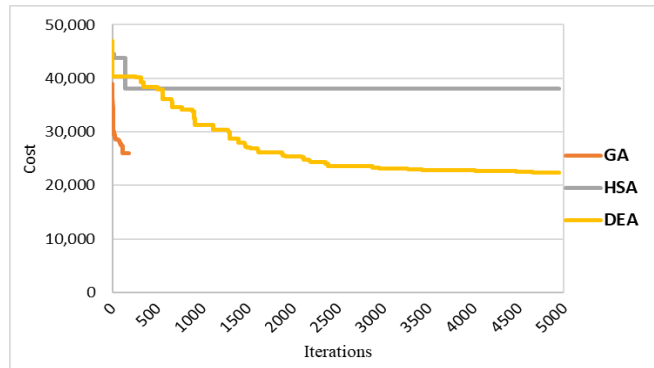


Fig 17: Convergence rates of the compared algorithms for S3 parameter settings

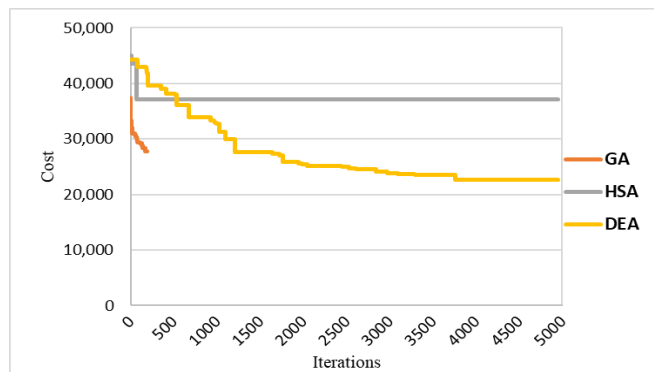


Fig 18: Convergence rates of the compared algorithms for S4 parameter settings

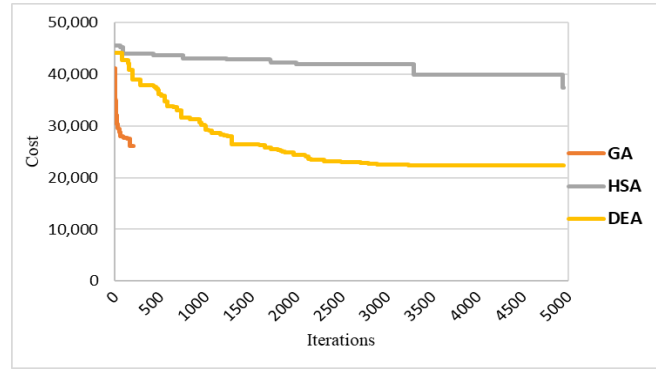


Fig 19: Convergence rates of the compared algorithms for S5 parameter settings

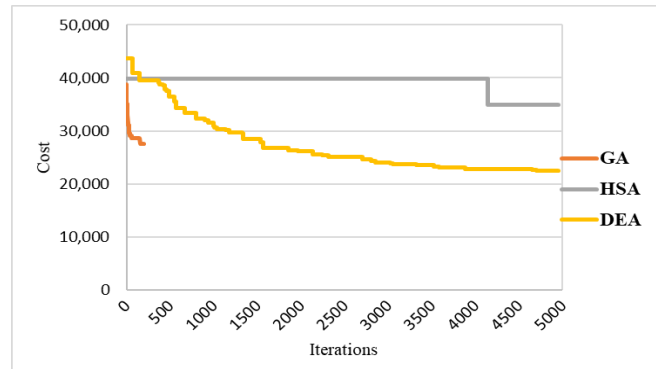


Fig 20: Convergence rates of the compared algorithms for S6 parameter settings

Furthermore, an ANOVA statistical method is used to verify whether there is a significant difference between the results achieved by the compared algorithms or not, such that the null hypothesis ( $h_0$ ) and the alternative hypothesis ( $h_1$ ) are given as follows:

- $h_0$ :  $\mu_1 = \mu_2 = \mu_3$ , where  $\mu$  is the mean.
- $h_1$ : At least one of the means is different.

The ANOVA results, provided in Table 14, show that there are significant differences between the mean fitness values as the p-value is lower than the significance level of 0.05 and F-values are always greater than the F-critical value. Thus, there is sufficient evidence to reject the null hypothesis  $h_0$  and accept the alternative hypothesis  $h_1$ , which concludes that not all mean fitness values are equal to each other and a significant difference between the mean fitness results is found.

Table 12: ANOVA descriptive statistics with a population size of 50

| Settings | F-critical | F-value | P-value  |
|----------|------------|---------|----------|
| S1       | 3.10       | 6568.4  | 1.23E-95 |
| S2       | 3.10       | 2882.5  | 3.09E-80 |
| S3       | 3.10       | 7519.7  | 3.55E-98 |
| S4       | 3.10       | 6404.9  | 3.66E-95 |
| S5       | 3.10       | 4486.4  | 1.71E-88 |
| S6       | 3.10       | 2878.1  | 3.30E-80 |

### 5.3 Discussion

The previous section shows that GA is doing better compared to HSA and DEA in most experimental cases when the population size is equal to 5. On the other hand, DEA provides better performance compared to other algorithms when the population size is equal to 20 and 50, in terms of both fitness values and convergence rate. Also, the results reveal that HSA did not provide any superior results compared to GA and DEA in all experiments performed.

Moreover, simulation experiments show worse performance results for both GA and HSA as population size increases in nearly all experiments performed. Also, the best-achieved performance result was observed by DEA when the population size is equal to 20, with a mean fitness value is equal to 22406.6 using the parameter settings  $P_c=0.5$  and  $F=0.5$ .

Table 15 provides the best problem parameters achieved by each algorithm for the airport scheduling problem parameters, while Figure 21 shows the waiting time for passengers of all flights at each stage of the airport. The results show that the DEA has the lowest passenger waiting time compared to the waiting times achieved by the other algorithms. Also, the results show that the largest waiting time for passengers was in the arrival gate lounges due to the lack of allocated spaces in the passport control area, followed by the baggage area, then the passport control and customs areas, and that the minimum waiting time was before entering the gate lounges.

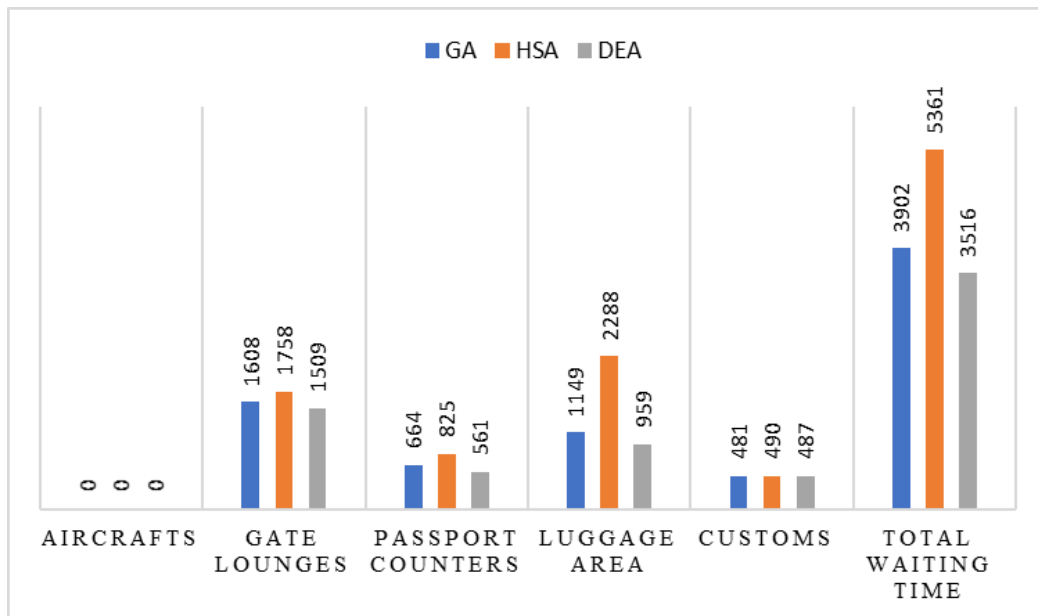


Fig 21: Waiting time (in minutes) for passengers in every airport's stage

Table 13: Best solution representation for airport's flight scheduling problem

| Parameter Name   | GA | HSA | DEA |
|--|----|-----|-----|
| Processing time to complete medical examination procedures | 13 | 12  | 5   |
| Processing time to complete passport control procedures    | 91 | 96  | 90  |
| Medical examination workers in gate lounge no.1            | 3  | 4   | 1   |
| Medical examination workers in gate lounge no.2            | 1  | 1   | 1   |
| Medical examination workers in gate lounge no.3            | 2  | 6   | 1   |
| Medical examination workers in gate lounge no.4            | 4  | 3   | 1   |
| Medical examination workers in gate lounge no.5            | 1  | 4   | 1   |

Table 14: Continued.

| <b>Parameter Name</b>                                | <b>GA</b>    | <b>HSA</b>   | <b>DEA</b>   |
|--|--------------|--------------|--------------|
| Medical examination workers in gate lounge no.6      | 1            | 1            | 1            |
| Medical examination workers in gate lounge no.7      | 3            | 1            | 1            |
| Medical examination workers in gate lounge no.8      | 1            | 11           | 1            |
| Medical examination workers in gate lounge no.9      | 3            | 5            | 1            |
| Medical examination workers in gate lounge no.10     | 2            | 3            | 1            |
| Medical examination workers in gate lounge no.11     | 3            | 3            | 1            |
| Medical examination workers in gate lounge no.12     | 2            | 3            | 1            |
| Medical examination workers in gate lounge no.13     | 1            | 3            | 1            |
| Medical examination workers in gate lounge no.14     | 2            | 19           | 1            |
| Medical examination workers in gate lounge no.15     | 1            | 1            | 1            |
| Medical examination workers in gate lounge no.16     | 1            | 6            | 1            |
| Medical examination workers in gate lounge no.17     | 1            | 4            | 1            |
| Medical examination workers in gate lounge no.18     | 1            | 6            | 1            |
| Number of passport counters -section 1               | 25           | 32           | 22           |
| Number of passport counters -section 2               | 32           | 39           | 32           |
| Number of passport counters -section 3               | 17           | 24           | 16           |
| Number of passport counters -section 4               | 32           | 42           | 32           |
| Number of passport counters -section 5               | 17           | 27           | 16           |
| Number of passport counters -section 6               | 23           | 21           | 18           |
| Number of custom inspection devices in every section | 7            | 5            | 7            |
| <b>Best fitness value cost</b>                       | <b>25161</b> | <b>34851</b> | <b>22179</b> |

## 6.0 CONCLUSION AND FUTURE WORK

The purpose of this study is to improve the flight scheduling procedure at the King Abdulaziz International Airport in Jeddah's Hajj terminal. Therefore, all airport stages through which passengers pass are investigated. Moreover, a mathematical model of the optimization problem was formulated, as well as several hard and soft constraints were developed. Three optimization algorithms were developed and adapted to handle the airport optimization problem: the genetic algorithm (GA), the harmony search algorithm (HSA), and the differential evolution algorithm (DEA). The developed algorithms provide advanced knowledge on how to organize passenger group arrivals and show which stages are congested and may cause process delays. The proposed DEA obtained superior results compared to GA and HSA in terms of fitness value and convergence performance. The results revealed that due to work pressure in the passport area, passengers spent the greatest time waiting in the arrival gate lounges, followed by the luggage areas, and finally the customs areas. Future research will focus on improving the performance of DEA by hybridizing it with other heuristic algorithms. In addition, conducting several comparisons with various state-of-the-art algorithms on the same data set.

## 7.0 ACKNOWLEDGMENTS

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